The objective of the Bachelor of Information Technology and Management degree is to produce graduates prepared for a career in the information technology field, while equipping them with the critical thinking skills necessary to cope with the emergence of new technologies and with management principles needed to advance in their careers. While the program was originally designed for students who have achieved an Associate's degree and would like to complete a Bachelor's degree, students may also enter the program as first-year students.

Government studies such as Free and Aspray: *The Supply of Information Technology Workers in the United States*, show that technology positions will be the fastest growing segment in the United States for the next 30 years. Organizations of all kinds have become dependent on networked computing infrastructure as the key element to enabling modern business processes, and our graduates are prepared to select, manage, and maintain that infrastructure, ensuring that it meets organizational needs. Information technology professionals assume responsibility for selecting hardware and software products appropriate for an organization, integrating those products with organizational needs and infrastructure, and installing, customizing, and maintaining those applications for the organization's computer users. Planning and managing an organization's technology infrastructure is a difficult and complex job that requires a solid foundation in applied computing as well as management and people skills. Professionals in this discipline require special skills, such as understanding how networked systems are composed and structured and what their strengths and weaknesses are, and being prepared to deal with important software systems concerns such as reliability, security, usability, and effectiveness and efficiency for their intended purpose. These topics are difficult and intellectually demanding.

The Bachelor of Information Technology and Management degree produces graduates who are able to:

- Problem solve, create, and effectively communicate innovative answers to provide technology solutions for the problems of business, industry, government, non-profit organizations, and individuals.
- Identify and analyze user needs, identify and define computing requirements appropriate to the problem solution, and take them into account in the selection, creation, evaluation, and administration of computer and network-based systems.
- Apply current technical and mathematical concepts and practices in the core information technologies and recognize the need to engage in continuing professional development.

To meet these goals, graduates must demonstrate knowledge and proficiency in these areas:

- Information technology basics including hardware and operating systems
- Application development and programming
- Human-computer interaction
- Databases and data management
- Networking and communications
- Websystems
- Cybersecurity
- Professionalism

Bachelor of Information Technology and Management students are required to complete a minor. The minor may be in a field which will complement information technology such as business or professional and technical communication, or may be chosen from a field very different such as history or...
sociology to provide a more widely rounded educational experience.

Admission for transfer students is based on a review of college transcripts and documentation of work experience. Applicants must submit an application for admission as a degree-seeking student. Transfer applicants must hold an Associate's degree (A.A.) from an accredited college or the equivalent (completion of at least 55 credit hours). Only courses in which the student has earned a grade of C or better may be accepted for transfer. Supporting documentation to be included with the application includes official transcripts of all college-level work.

IIT/College of DuPage and IIT/Joliet Junior College Dual Admissions Programs

Students who meet the requirements of the Dual Admissions Program (DAP) may enroll simultaneously at the College of DuPage (COD) or Joliet Junior College (JJC) and Illinois Institute of Technology. Students accepted into the DAP will have access to advising and other services from both institutions. Students who successfully complete the institutional course requirements of both institutions under the DAP will be awarded an Associate's degree from COD or JJC and a Bachelor of Information Technology and Management from Illinois Institute of Technology.

ELIGIBILITY FOR THE PROGRAM

Students applying to the DAP must be enrolled in one of the following programs:

At COD: Associate of Applied Science degree in Computer Information Systems or Associate of Applied Science degree in Computer Internetworking Technologies

At JJC: Associate of Applied Science degree in Computer Information Systems; Network Specialist, Programming or Web Design and Administration Options

Students must have and maintain a cumulative GPA of at least 3.00 at COD or JJC to be eligible for admission to IIT. Students must make satisfactory academic progress at COD, as defined by COD, or at JJC, as defined by JJC.

APPLICATION PROCESS

Applicants must complete a Statement of Intent Form, which permits the exchange of academic admission and advising information between IIT and COD or JJC. Applicants must also complete the application process at both COD or JJC and IIT in order to be admitted to both institutions. The IIT application may be submitted only for a Bachelor's program in Information Technology and Management. Admission to other IIT programs may have additional requirements that are outside the scope of the program.

ACADEMIC PROGRAM REQUIREMENTS

Students must follow each institution’s policies regarding admission, course enrollment, transfer hours, probation, dismissal and reinstatement. Transcripts must be sent to the IIT Office of Undergraduate Academic Affairs each semester for each student attending COD or JJC and enrolled in the DAP. IIT will provide COD and JJC with major and course updates, course prerequisites, and program requirements for the Information Technology and Management Bachelor's degree completion program.

GRADUATION REQUIREMENTS

Students enrolled in the DAP must follow the COD or JJC catalog to satisfy requirements for the Associate's degree and the requirements set out in the IIT Undergraduate Bulletin in effect at the time of admission into the DAP for the Bachelor's degree.

The Center for Cyber Security and Forensics Education

The Center for Cyber Security and Forensics Education (C2SAFE) is a multi-disciplinary center within the School of Applied Technology. The objectives of the Center for Cyber Security and Forensics Education are to:

- Develop, promote and support education and research in cybersecurity technologies and management, information assurance, and digital forensics across all academic disciplines at Illinois Institute of Technology.
- Engage with business and industry, government, professional associations, and community colleges to enhance knowledge, awareness and education in cybersecurity and digital forensics and improve practices in information assurance.
- Coordinate the designation of Illinois Institute of Technology as a National Center of Academic Excellence in Cyber Defense Education.
- Maintain resources for education and research in cybersecurity and digital forensics, publish student and faculty research in the field, and sponsor, organize and conduct conferences and other events to promote and advance cyber security and forensics education.
- Support the university's academic departments in the delivery of the highest caliber of cyber security and digital forensics education.

The Center plans, organizes and conducts the annual Foren-Secure conference in the spring of each year, as well as additional activities and student competitions that advance the mission of the Center.

The Center actively cooperates and coordinates activities with agencies of the Federal government and with professional organizations and programs such as the Information Systems Security Association (ISSA), the Information Systems Audit and Control Association (ISACA), the Association of Information Technology
Professionals (AITP), the Association for Computing Machinery (ACM), the Institute of Electrical and Electronic Engineers (IEEE), UNIFORUM, CompTIA, InfraGard, and others. The Center makes every effort to engage in joint activities with these organizations and to encourage them to engage with the Center whenever possible.

Illinois Institute of Technology has been designated as a National Center of Academic Excellence in Cyber Defense Education by the National Security Agency and the U.S. Department of Homeland Security. This designation results from meeting stringent Center of Academic Excellence criteria and mapping of Information Technology and Management curricula to a core set of cyber defense knowledge units. Students attending Center of Academic Excellence in Cyber Defense Education institutions are eligible to apply for scholarships and grants through the Department of Defense Information Assurance Scholarship Program and the Federal Cyber Service Scholarship for Service Program. This designation reflects Illinois Tech's commitment to producing professionals with cyber defense expertise for the nation.

Resources for education and research as well as published student and faculty research in the form of technical reports and white papers are available on the Center's website.

Degree Programs

- Bachelor of Information Technology and Management
- Bachelor of Information Technology and Management: Transfer Program

Co-Terminal Options

The Information Technology and Management Department also offers the following co-terminal degrees, which enables a student to simultaneously complete both an undergraduate and graduate degree in as few as five years:

- Bachelor of Information Technology and Management/Master of Cyber Forensics and Security
- Bachelor of Information Technology and Management/Master of Information Technology and Management

These co-terminal degrees allow students to gain greater knowledge in specialized areas while, in most cases, completing a smaller number of credit hours with increased scheduling flexibility. For more information, please visit the Information Technology and Management departmental website.

ITM 100

Introduction to Information Technology as a Profession

This course introduces students to the steps necessary to analyze a problem in information technology and identify and define the computing requirements appropriate to its solution, with a focus on how to design, implement, and evaluate a computer-based system, process, component, or program to meet desired needs. Students learn to analyze the local and global impact of computing on individuals, organizations, and society. This course leads students to recognize the need for continuing professional development and imparts an understanding of professional, ethical, legal, security and social issues, and responsibilities in information technology. Students write and present, building their ability to communicate effectively with a range of audiences, and work in teams learning to function effectively together to accomplish a common goal.

Lecture: 2  Lab: 0  Credits: 2
Satisfies: Communications (C)

ITM 300

Communication in the Workplace

Review, analyze and practice verbal and written communication formats found in the workplace. Emphasis on developing skills in technical writing and oral presentations using electronic and traditional media. Credit not granted for both ITM 300 and COM 421. INTM 301 may be substituted for this course.

Lecture: 3  Lab: 0  Credits: 3
Satisfies: Communications (C)

ITM 301

Introduction to Contemporary Operating Systems and Hardware I

Students study the basics of computer architecture and learn to use a contemporary operating system. Hardware requirements, hardware components, software compatibility, and system installation topics are covered along with post-installation, storage, security and system diagnosis, and repair. Topics also include discussion of current and future technology industry trends.

Lecture: 2  Lab: 2  Credits: 3

ITM 311

Introduction to Software Development

A broad introduction to object-oriented programming and the related knowledge necessary to program in a contemporary programming language. This would include coverage of an Application Development Kit, a standard integrated Development environment, and the use of GUI components.

Lecture: 2  Lab: 2  Credits: 3

ITM 312

Introduction to Systems Software Programming
Introduces basic concepts of systems programming. Students learn to apply basic programming concepts toward solving problems, create source files and implement header files, work with and effectively use basic data types, abstract data types, control structures, code modularization and arrays. Students will be introduced to object paradigm including, classes, inheritance, and polymorphism applications.

**Lecture:** 2  **Lab:** 2  **Credits:** 3

ITM 497

**Independent Study**

Special projects.

**Credit:** Variable

ITM 498

**Undergraduate Research Immersion: Team**

This course provides a faculty-mentored immersive research experience as a part of a student team. Research topics are determined by faculty mentor's area of research.

**Lecture:** 0  **Lab:** 0  **Credits:** 3
ITM Development (ITMD)

ITMD 361
Fundamentals of Web Development
This course will cover the creation of Web pages and sites using HTML, CSS, Javascript, jQuery, and graphical applications as well as the client and server architecture of the Internet and related web technologies. The creation and deployment of modern, standards-compliant web pages are addressed. Students create and deploy a Web site with multiple pages and cross-linked structures.

Lecture: 2 Lab: 2 Credits: 3

ITMD 362
Human-Computer Interaction and Web Design
Students in this course will learn the importance of human-computer interaction design and the effectiveness of user-centered design. The course will cover a survey of methods frequently used by the HCI profession, such as usability testing and prototyping, as well as general design principles and how to use design guidelines. A particular emphasis will be placed on usability for Web site engineering, and students will apply knowledge from the field in the design and construction of user-centered Web sites.

Prerequisite(s): ([ITMD 361])
Lecture: 2 Lab: 2 Credits: 3

ITMD 411
Intermediate Software Development
This course covers a broad spectrum of object-oriented programming concepts and application programming interfaces. The student considers the details of object-oriented development in topics of multi-threading, data structure collections, stream I/O and client interfaces. Software engineering topics of packaging and deployment are covered as well. Hands-on exercises reinforce concepts taught throughout the course.

Prerequisite(s): ([ITM 311])
Lecture: 2 Lab: 2 Credits: 3

ITMD 412
Advanced Structured and Systems Programming
Structured programming continues with advanced concepts including strings, arrays, pointers, data structures, file manipulation, and dynamic memory management. Students create more complex applications that work with user input, manipulate user supplied text or text obtained from a file, apply standard library routines for working with literal text, use pointers to store complex structures within arrays, and read and write data from files, the console, and the terminal. The object-oriented programming (OOP) paradigm is covered in depth including the philosophy of OOP, classes and objects, inheritance, template classes, and making use of class libraries.

Prerequisite(s): ([ITM 312])
Lecture: 2 Lab: 2 Credits: 3

ITMD 413
Open Source Programming
Contemporary open-source programming languages and frameworks are presented. The student considers design and development topics in system, graphical user interface, network, and web programming. Dynamic scripting languages are covered using object-oriented, concurrent, and functional programming paradigms. Concepts gained throughout the course are reinforced with numerous exercises which will culminate in an open-source programming project.

Prerequisite(s): ([ITMD 411])
Lecture: 2 Lab: 2 Credits: 3

ITMD 414
Advanced Software Development
This course considers Web container application development for enterprise systems. The primary focus is on database connectivity (JDBC) integration with Web application programming using an enterprise-level application framework. A Web application term project considers the design and implementation of a database instance that serves as the information tier in a contemporary 3-tier enterprise solution.

Prerequisite(s): ([ITMD 411])
Lecture: 2 Lab: 2 Credits: 3

ITMD 415
Topics in Software Development
This course will cover a particular topic in software development, varying from semester to semester, in which there is particular student or staff interest. This course may be taken more than once but only 9 hours of ITMD 419/519 credit may be applied to a degree.

Credit: Variable

ITMD 421
Data Modeling and Applications
Basic data modeling concepts are introduced. Hands-on database design, implementation, and administration of single-user and shared multi-user database applications using a contemporary relational database management system.

Lecture: 2 Lab: 2 Credits: 3
ITMD 422  
**Advanced Database Management**  
Advanced topics in database management and programming including client server application development are introduced. Expands knowledge of data modeling concepts and introduces object-oriented data modeling techniques. Students will learn the use of Structured Query Language in a variety of application and operating system environments.

**Prerequisite(s):** [[ITMD 421]]  
**Lecture:** 3  
**Lab:** 0  
**Credits:** 3  
**Satisfies:** Communications (C)

ITMD 453  
**Enterprise Intelligent Device Applications**  
Intelligent device application development is covered with proprietary enterprise and open-source technologies on media device, mobile, and robotic platforms. Utilizing contemporary toolkits, the student considers design and development on simulated and real “smart” devices including smart phones, tablets, sensors, actuators, drones, and robots. Numerous exercises reinforce concepts gained throughout the course. A term project will integrate course topics into a comprehensive intelligent device application.

**Prerequisite(s):** [[ITM 311]]  
**Lecture:** 2  
**Lab:** 2  
**Credits:** 3

ITMD 454  
**Mass-Market Intelligent Device Applications**  
Intelligent device application development is covered with leading mass-market and open-source technologies on media device, mobile, and robotic platforms. Utilizing contemporary toolkits, the student considers design and development on simulated and real “smart” devices including smart phones, tablets, sensors, actuators, drones, and robots. Numerous exercises reinforce concepts gained throughout the course. A term project will integrate course topics into a comprehensive intelligent device application.

**Prerequisite(s):** [[ITM 312]]  
**Lecture:** 2  
**Lab:** 2  
**Credits:** 3

ITMD 455  
**Open-Source Intelligent Device Applications**  
Intelligent device application development is covered with various technologies on mobile and robotic platforms. Utilizing contemporary toolkits, the student considers design and development on emulated and real “smart” devices including smart phones, personal digital assistants, sensors, actuators, and robots. Numerous exercises reinforce concepts gained throughout the course. This course may be taken more than once but only 9 hours of ITMD 455/555 credit may be applied to a degree.

**Prerequisite(s):** [[ITM 311]]  
**Lecture:** 2  
**Lab:** 2  
**Credits:** 3

ITMD 460  
**Fundamentals of Multimedia**  
Students are introduced to computer-based multimedia theory, concepts, and applications. Topics include desktop publishing, hypermedia, presentation graphics, graphic images, animation, sound, video, multimedia on the World Wide Web and integrated multimedia authoring techniques.

**Lecture:** 2  
**Lab:** 2  
**Credits:** 3  
**Satisfies:** Communications (C)

ITMD 462  
**Web Site Application Development**  
Programming the Common Gateway Interface (CGI) for Web pages is introduced with emphasis on creation of interfaces to handle HTML form data. CGI programming is taught in multiple languages. Security of Web sites is covered with an emphasis on controlled access sites. Setup, administration and customization of content management systems including blog and portal sites is introduced. Students design and create a Web site including basic CGI programs with Web interfaces and process data flows from online forms with basic database structures.

**Prerequisite(s):** [[ITMD 461]]  
**Lecture:** 2  
**Lab:** 2  
**Credits:** 3

ITMD 463  
**Intermediate Web Application Development**  
In-depth examination of the concepts involved in the development of Internet applications. Students will learn the differences and similarities between Internet applications and traditional client/server applications. A discussion of the technologies involved in creating these Internet applications is included, and students will learn to use these technologies to create robust server-side applications.

**Prerequisite(s):** [[ITMD 411 and ITMD 461]]  
**Lecture:** 2  
**Lab:** 2  
**Credits:** 3

ITMD 464  
**Advanced Web Application Development**
Strategies for management of electronic commerce allow students to learn to re-engineer established business processes to increase enterprise competitive advantage, provide better customer service, reduce operating costs, and achieve a better return on investment. Students will learn to evaluate, use, and deploy state-of-the-art tools and techniques needed to develop a reliable e-commerce offering on the Web. The course will cover state-of-the-art programming and development tools. This class will provide students with hands-on exposure needed to design and build a fully functional e-commerce Web site.

**Prerequisite(s):** [ITMD 463]

**Lecture:** 2  **Lab:** 2  ** Credits:** 3

**ITMD 465**

**Rich Internet Applications**

Students learn to create interactive rich internet applications using web development frameworks, applications, and techniques that primarily operate on the client-side. These applications often exhibit the same characteristics as desktop applications and are typically delivered through a standards-based web browser via a browser plug-in or independently via sandboxes or virtual machines. Current software frameworks used to download, update, verify, and execute these applications are addressed as well as writing applications for deployment in these frameworks.

**Prerequisite(s):** [ITMD 461]

**Lecture:** 2  **Lab:** 2  ** Credits:** 3

**ITMD 466**

**Service-Oriented Architecture**

This course covers IT enterprise systems employing web services technologies in SOA and ESB architectural patterns. The student considers SOA which defines and provisions IT infrastructure and allows for a loosely-coupled data exchange over disparate applications participating in business processes. The simplification of integration and flexible reuse of business components within SOA is greatly furthered by ESB. Lab exercises using contemporary tool-kits are utilized to reinforce platform-agnostic course topics.

**Prerequisite(s):** [ITMD 411 and ITMD 461]

**Lecture:** 2  **Lab:** 2  ** Credits:** 3

**ITMD 467**

**Web Systems Integration**

In this project-based course, student teams will build an enterprise-grade website and web infrastructure integrating server-side applications, databases, and client-side rich internet applications as a solution to a defined business problem.

**Prerequisite(s):** [ITMD 462 and ITMD 465]

**Lecture:** 2  **Lab:** 2  ** Credits:** 3

**ITMD 469**

**Topics in Application Development**

This course will cover a particular topic in application development, varying from semester to semester, in which there is particular student or staff interest. This course may be taken more than once but only 9 hours of ITMD 469/569 credit may be applied to a degree.

**Credit:** Variable

**ITMD 510**

**Object-Oriented Application Development**

This course covers a broad spectrum of object-oriented programming concepts and application programming interfaces. The student considers the details of object-oriented development in topics of multi-threading, data structure collections, stream I/O and client interfaces. Software engineering topics of packaging and deployment are covered as well. Strong emphasis is placed on the creation of applications providing solutions for defined business problems. Hands-on exercises reinforce concepts taught throughout the course.

**Lecture:** 2  **Lab:** 2  ** Credits:** 3

**ITMD 511**

**Application Development Methodologies**

Students learn concepts in a systematic approach to the analysis, design, implementation and maintenance of software. Includes studies of the various models of the software life-cycle, software development project management, system requirements analysis, and methodologies for practical application of these models to software development, including the use of CASE (Computer Aided Software Engineering) tools. Students apply these principles in projects to improve the quality of their development process and final products.

**Prerequisite(s):** [ITMD 510]

**Lecture:** 2  **Lab:** 2  ** Credits:** 3

**ITMD 512**

**Structured and Systems Programming**

Structured programming with advanced concepts including strings, arrays, pointers, data structures, file manipulation, and dynamic memory management. Students create complex applications that work with user input, manipulate user supplied text or text obtained from a file, apply standard library routines for working with literal text, use pointers to store complex structures within arrays, and read and write data from files, the console, and the terminal. The object-oriented programming (OOP) paradigm is covered in depth including the philosophy of OOP, classes and objects, inheritance, template classes, and making use of class libraries. Strong emphasis is placed on the creation of applications providing solutions for defined business problems or specific operating system issues.

**Prerequisite(s):** [ITMÅ 312]

**Lecture:** 2  **Lab:** 2  ** Credits:** 3
ITMD 513

Open Source Programming
Contemporary open-source programming languages and frameworks are presented. The student considers design and development topics in system, graphical user interface, network and web programming. Dynamic scripting languages are covered using object-oriented, concurrent and functional programming paradigms. Concepts gained throughout the course are reinforced with numerous exercises which will culminate in an open-source programming project.

Prerequisite(s): [(ITMD 510)]
Lecture: 2 Lab: 2 Credits: 3

Advanced Software Programming
This course considers Web container application development for enterprise systems. The primary focus is on database connectivity (JDBC) integration with Web application programming using an enterprise-level application framework. A Web application term project considers the design and implementation of a database instance that serves as the information tier in a contemporary 3-tier enterprise solution.

Prerequisite(s): [(ITMD 510)]
Lecture: 2 Lab: 2 Credits: 3

Topics in Software Development
This course will cover a particular topic in software development varying from semester to semester in which there is particular student or staff interest. The course may be taken more than once but only 9 hours of ITMD 419/519 credit may be applied to a degree.

Credit: Variable

ITMD 521

Client/Server Technologies and Applications
This course covers both concepts and practical applications of client server systems, a common form of distributed system in which software is split between server tasks and client tasks. Both central and distributed server models will be studied, with particular focus on middleware, systems planning, and data access. The course includes hands-on development of client-server applications in database systems.

Lecture: 2 Lab: 2 Credits: 3

Advanced Topics in Data Management
Advanced topics in database management and programming including client server application development are introduced. Students will learn the use of Structured Query Language in a variety of application and operating system environments. Expands knowledge of data modeling concepts and introduces object-oriented data modeling techniques with specific attention to the use of database management systems in response to defined business problems.

Lecture: 3 Lab: 0 Credits: 3

Topics in Data Science and Management
This course will cover a particular topic in databases, data science, data management, or data analytics, varying from semester to semester, in which there is particular student or staff interest.

Lecture: 3 Lab: 0 Credits: 3

ITMD 526

Data Warehousing
This class will introduce the student to concepts needed for successfully designing, building and implementing a data warehouse. The class will provide the technological and managerial knowledge base for data modeling approaches such as the star schema and database de-normalization issues. Topics such as loading the warehouse, performance considerations, and other concepts unique to the data warehouse environment will be discussed demonstrated in detail.

Prerequisite(s): [(ITMD 523)]
Lecture: 3 Lab: 0 Credits: 3

ITMD 527

Data Analytics
This is a hands-on course that focuses on the creation, maintenance, and analysis of large informatics databases. Concepts such as data modeling, probability, linear regression, and statistical data analysis are covered in depth. In addition, this course will use large simulated equities, healthcare, insurance, and banking database systems. The student is expected to have a working understanding of relational database concepts as well as SQL.

Prerequisite(s): [(ITMD 523)]
Lecture: 3 Lab: 0 Credits: 3

ITMD 529

Advanced Data Analytics
Informatics is the application of information technology to solve problems in other fields. Informaticists use technology and information to build intelligent systems used to bridge the gaps between information, technology, and the people who use it. The study of informatics is about blending applied mathematics
with technology while understanding the broader consequences of computing on society and the problem being solved. It is important for any student to develop a broad perspective of technology and the people it serves. This course builds upon the student's knowledge of mathematical concepts of predictive modeling of samples and populations with an emphasis on applying technology to solve real world problems.

**Prerequisite(s):** [(ITMD 527)]

**Lecture:** 3  **Lab:** 0  **Credits:** 3

**ITMD 532**  
**UML-Based Software Development**  
Study of software development using the Unified Modeling Language (UML). Covers architecture-driven and component based techniques for modeling object-oriented applications. Particular emphasis is placed on the hands on application of tools and components used for object oriented systems modeling.

**Prerequisite(s):** [(ITMD 510) OR (ITMD 512) OR (ITMD 515)]  

**Lecture:** 3  **Lab:** 0  **Credits:** 3

**ITMD 534**  
**Human and Computer Interaction**  
Introduction to human-computer interaction, a discipline concerned with the design, evaluation and implementation of interactive computing systems for human use. Emphasis is given to the structure of communication between people and computers, capabilities of people to use computers, concerns that arise in designing and building interfaces, design trade-offs, and the process of specification, design, and implementation of user interfaces. Particular emphasis is placed on practical design and usability of computer system user interfaces.

**Lecture:** 3  **Lab:** 0  **Credits:** 3

**ITMD 535**  
**Human-Computer Interaction Design**  
Advanced study in human-computer interaction with a particular focus on the design of application and web interfaces.

**Prerequisite(s):** [(ITMD 534)]  

**Lecture:** 3  **Lab:** 0  **Credits:** 3

**ITMD 536**  
**Software Testing and Maintenance**  
This course covers the basic concepts of software testing and maintenance. The Testing Maturity Model provides a framework for developing a more mature test process. Testing techniques, test metrics and test plan management concepts are described within this framework.

**Prerequisite(s):** [(ITMD 510)]  

**Lecture:** 3  **Lab:** 0  **Credits:** 3

**ITMD 545**  
**Web Real-Time Communications**  
This course covers a set of protocols, architectures, and APIs designed to enable browser-to-browser real-time communication of voice, video, and data. Students will learn to apply basic technologies including WebSockets, HTTP, HTML5, Web Sockets, NAT, STUN, TURN, and ICE to ensure two-way real-time communication is established using the WebRTC API's and architectures. Students will use JavaScript and development environments to create basic data and media applications based on the WebRTC technologies and will record the impact of their applications on the performance and behavior of the networks that carry them.

**Prerequisite(s):** [(ITMD 510, ITMO 540, and ITMO 556)]  

**Lecture:** 3  **Lab:** 0  **Credits:** 3

**ITMD 553**  
**Enterprise Intelligent Device Applications**  
Intelligent device application development is covered with proprietary enterprise and open-source technologies on media device, mobile, and robotic platforms. Utilizing contemporary toolkits, the student considers design and development on simulated and real "smart" devices including smart phones, tablets, sensors, actuators, drones, and robots. Numerous exercises reinforce concepts gained throughout the course. A term project will integrate course topics into a comprehensive intelligent device application.

**Lecture:** 2  **Lab:** 2  **Credits:** 3

**ITMD 554**  
**Mass-Market Intelligent Device Applications**  
Intelligent device application development is covered with leading mass-market and open-source technologies on media device, mobile, and robotic platforms. Utilizing contemporary toolkits, the student considers design and development on simulated and real "smart" devices including smart phones, tablets, sensors, actuators, drones, and robots. Numerous exercises reinforce concepts gained throughout the course. A term project will integrate course topics into a comprehensive intelligent device application.

**Lecture:** 2  **Lab:** 2  **Credits:** 3

**ITMD 555**  
**Open-Source Intelligent Device Applications**  
Intelligent device application development is covered with various technologies on mobile and robotic platforms. Utilizing contemporary toolkits, the student considers design and development on emulated and real "smart" devices including smart phones, personal digital assistants, sensors, actuators, and robots.
Numerous exercises reinforce concepts gained throughout the course. A term project will integrate course topics into a comprehensive intelligent device application. This course may be taken more than once but only 9 hours of ITM 455/555 or ITM 455/555 credit may be applied to a degree.

Lecture: 2  Lab: 2  Credits: 3
ITMD 556

Intelligent Device Projects
Students create projects that exercise and expand their understanding of intelligent device application development. Instructional materials and lectures are provided as needed to support projects. Scope and deliverables will be determined through joint decision of the instructor and students. Students will describe requirements, create test plans as needed, demonstrate the application when applicable, create a written description of the work, and may deliver a formal presentation to an audience appropriate to the scope and scale of the work completed. This course may be taken more than once but only 6 hours of ITMD 556 credit may be applied to a degree.

Prerequisite(s): [(ITMD 553) OR (ITMD 554) OR (ITMD 555)]
Lecture: 2  Lab: 2  Credits: 3
ITMD 562

Web Site Application Development
Programming the Common Gateway Interface (CGI) for Web pages is introduced with emphasis on creation of interfaces to handle HTML form data. CGI programming is taught in multiple languages. Security of Web sites is covered with an emphasis on controlled access sites. Setup, administration and customization of content management systems including blog and portal sites is introduced. Students design and create a Web site including basic CGI programs with Web interfaces and process data flows from online forms with basic database structures.

Lecture: 2  Lab: 2  Credits: 3
ITMD 563

Intermediate Web Application Development
In-depth examination of the concepts involved in the development of Internet applications. Students will learn the differences and similarities between Internet applications and traditional client/server applications. A discussion of the technologies involved in creating these Internet applications is included, and students will learn to use these technologies to create robust server-side applications.

Prerequisite(s): [(ITMD 510)]
Lecture: 2  Lab: 2  Credits: 3
ITMD 564

Advanced Web Application Development
Strategies for management of electronic commerce allow students to learn to re-engineering established business processes to increase enterprise competitive advantage, provide better customer service, reduce operating costs, and achieve a better return on investment. Students will learn to evaluate, use, and deploy state-of-the-art tools and techniques needed to develop a reliable e-commerce offering on the Web. The course will cover state-of-the-art programming and development tools. This class will provide students with hands-on exposure needed to design and build a fully functional e-commerce Web site.

Prerequisite(s): [(ITMD 563)]
Lecture: 2  Lab: 2  Credits: 3
ITMD 565

Rich Internet Applications
Students learn to create interactive rich Internet applications using Web development frameworks, applications, and techniques that primarily operate on the client-side. These applications often exhibit the same characteristics as desktop applications and are typically delivered through a standards-based Web browser, via a browser plug-in, or independently via sandboxes or virtual machines. Current software frameworks used to download, update, verify and execute these applications are addressed as well as writing applications for deployment in these frameworks.

Lecture: 2  Lab: 2  Credits: 3
ITMD 566

Service-Oriented Architectures
This course covers IT enterprise systems employing web services technologies in SOA and ESB architectural patterns. The student considers SOA which defines and provisions IT infrastructure and allows for a loosely-coupled data exchange over disparate applications participating in business processes. The simplification of integration and flexible reuse of business components within SOA is greatly furthered by ESB. Lab exercises using contemporary toolkits are utilized to reinforce platform-agnostic course topics.

Prerequisite(s): [(ITMD 510)]
Lecture: 2  Lab: 2  Credits: 3
ITMD 567

Web Systems Integration
In this project-based course, student teams will build an enterprise-grade website and web infrastructure integrating server-side applications, databases, and client-side rich Internet applications as a solution to a defined business problem.

Prerequisite(s): [(ITMD 462) OR (ITMD 562)] AND [(ITMD 465) OR (ITMD 565)]
Lecture: 3  Lab: 0  Credits: 3
ITMD 569

Topics in Application Development
This course will cover a particular topic in application development, varying from semester to semester, in which there is a particular student or staff interest. This course may be taken more than once but only 9 hours of ITM 469/569 or ITMD 469/569 credit may be applied to a degree.

Credit: Variable
ITM Management (ITMM)

ITMM 464
Social Media Marketing
Class participants will explore the tactics, tools, and strategies of incorporating new media channels to successfully grow a business and/or to maximize the goals of other types of organizations.

Lecture: 3 Lab: 0 Credits: 3

ITMM 470
Fundamentals of Management for Technology Professionals
This course explores fundamentals of management for professionals in high-technology fields. It addresses the challenges of the following: managing technical professionals and technology assets; human resource management; budgeting and managerial accounting; management of services, infrastructure, outsourcing, and vendor relationships; technology governance and strategy; and resource planning.

Lecture: 3 Lab: 0 Credits: 3
Satisfies: Communications (C)

ITMM 471
Project Management for Information Technology and Management
Basic principles of project management are taught with a particular focus on project planning for information technology hardware, software and networking project implementation. Management of application development and major Web development projects will also be addressed.

Lecture: 3 Lab: 0 Credits: 3
Satisfies: Communications (C)

ITMM 481
Information Technology Entrepreneurship
This course prepares students to become leaders in information technology and to build ITM companies. Students design and develop a prototype ITM product and prepare a business plan and venture proposal presentation.

Lecture: 3 Lab: 0 Credits: 3

ITMM 482
Business Innovation
This course is designed to teach innovative thinking through theory, methods, and practice of innovation. The course incorporates Einstein's thinking, and Edison's method to establish the innovation process that can be applied in current business environment. Current economic conditions and global sourcing requires that innovation becomes a leading tool for developing a competitive edge. Innovation has been considered a competency of educated, design engineering, and a selected few employees that has become insufficient today. Corporations and organizations need innovation to develop customer-specific solutions in almost real time.

Lecture: 3 Lab: 0 Credits: 3

ITMM 485
Legal and Ethical Issues in Information Technology
Current legal issues in information technology are addressed including elements of contracting, payment systems and digital signatures, privacy concerns, intellectual property, business torts, and criminal liability including hacking, computer trespass and fraud. Examination of ethical issues including privacy, system abuse, and ethical practices in information technology equip students to make sound ethical choices and resolve legal and moral issues that arise in information technology.

Lecture: 3 Lab: 0 Credits: 3
Satisfies: Communications (C)

ITMM 537
Service Level Agreements
Management of service level agreements (SLAs) at an enterprise level is presented from both a client and service provider perspective. Fundamental structure and issues of contract law are introduced and various models for management of service level agreements are presented. The role of SLAs in enterprise architecture and planning is addressed, and service level definitions, quality of service, and performance metrics are examined.

Prerequisite(s): [(ITMM 570)]
Lecture: 3 Lab: 0 Credits: 3

ITMM 570
Fundamentals of Management for Technology Professionals
This course explores fundamentals of management for professionals in high-technology fields. It addresses the challenges of the following: managing technical professionals and technology assets; human resource management; budgeting and managerial accounting; management of services, infrastructure, outsourcing, and vendor relationships; technology governance and strategy; and resource planning.

Lecture: 3 Lab: 0 Credits: 3
ITMM 571
Project Management for Information Technology Management
Basic principles of project management are taught. Includes software development concepts of requirements analysis, object modeling and design and software testing. Management of application development and major Web development projects will also be addressed.

Lecture: 3 Lab: 0 Credits: 3

ITMM 572
Process Engineering for Information Technology Managers
This course will provide students with the knowledge and skills to define, model, measure and improve business processes. The course will focus on re-engineering processes through the application of technology to achieve significant and measurable improvement. The course will explore the latest industry standards and students will use state-of-the-art software tools for hands-on experiential learning.

Prerequisite(s): [(ITMM 470) OR (ITMM 570)]
Lecture: 3 Lab: 0 Credits: 3

ITMM 573
Building and Leading Effective Teams
This course will prepare students to be effective IT managers. Students will be introduced to the general challenges of management as well as the challenges unique to leading teams of technology professionals. The course will explore the skills necessary to excel as a leader including dealing with conflict, developing leadership skills, recruiting and developing employees, and leading remote and virtual teams. Students will explore case studies and execute team exercises to enrich their learning experience.

Prerequisite(s): [(ITMM 570)]
Lecture: 3 Lab: 0 Credits: 3

ITMM 574
Information Technology Management Frameworks
This course will examine the application of industry standard frameworks to the management of information technology infrastructure, development and operations. Frameworks including the Information Technology Infrastructure Library (ITIL), Control Objectives for Information and related Technology (COBIT), and others will be covered. Students will learn to use these frameworks to tailor a set of concepts and policies to necessary manage IT in a specific enterprise.

Lecture: 3 Lab: 0 Credits: 3

ITMM 575
Networking and Telecommunications Management
This course address the design, implementation, and management of computer networks and enterprise telecommunications systems. Design issues in wide area networks and telecommunications with emphasis on Internet connectivity are also addressed. Tools for supporting the distribution and sharing of system resources and information are discussed, along with tools to support network design and management.

Lecture: 3 Lab: 0 Credits: 3

ITMM 576
Data Center Management
This course is an in-depth examination of best practices in the management of enterprise data centers. Topics include data center consolidation; data center maintenance; server and network management methods and tools; budget and finance; service-level agreements; managing data center personnel and staff; and disaster recovery.

Prerequisite(s): [(ITMT 535)]
Lecture: 3 Lab: 0 Credits: 3

ITMM 577
Case Studies in Management of Information Technology
This course examines approaches and models for the management of information technology at an enterprise level through the use of case studies in the field.

Lecture: 3 Lab: 0 Credits: 3

ITMM 581
Information Technology Entrepreneurship
This course prepares students to become leaders in information technology and to build ITM companies. Students design and develop a prototype ITM product and prepare a business plan and venture proposal presentation.

Lecture: 3 Lab: 0 Credits: 3

ITMM 582
Business Innovation
This course is designed to teach innovative thinking through theory, methods, and practice of innovation. The course incorporates Einstein's thinking, and Edison's method to establish the innovation process that can be applied in current business environment. Current economic conditions and global sourcing requires that innovation becomes a leading tool for developing a competitive edge. Innovation has been considered a competency of educated, design engineering, and a selected few employees that has become insufficient today. Corporations and organizations need innovation to develop customer-specific solutions in almost real time.

Lecture: 3 Lab: 0 Credits: 3
ITMM 584

Information Technology at C-Level
The issues, competencies, challenges and rewards of managing information technology in major enterprises at the Chief Information Officer/Chief Technology Officer level are examined in depth. The course will equip students with a fundamental awareness of what the enterprise and the profession expects from the highest levels of IT management. Readings, case studies and guided discussions will be supplemented by a series of guest lectures from-and discussions with-Chicago-area IT professional currently employed in these roles.

Lecture: 3  Lab: 0  Credits: 3

ITMM 585

Legal and Ethical Issues in Information Technology
Current legal issues in information technology are addressed including elements of contracting, payment systems and digital signatures, privacy concerns, intellectual property, business torts and criminal liability including hacking, computer trespass and fraud. Examination of ethical issues including privacy, system abuse, and ethical practices in information technology equip students to make sound ethical choices and resolve legal and moral issues that arise in information technology.

Lecture: 3  Lab: 0  Credits: 3

ITMM 586

Information Technology Auditing
Industry standard practices and standards in the auditing of information technology in an organization are addressed, with a particular emphasis on examination of IT governance, assets, controls, and control techniques. Specific areas covered will include the audit process, IT governance, systems and infrastructure life cycle management, IT service delivery and support, protection of information assets, and business continuity and disaster recovery. Students will examine case studies and complete hands-on exercises.

Lecture: 3  Lab: 0  Credits: 3
ITM Operations (ITMO)

ITM 417

Shell Scripting for System Administration

Focuses on preparation of shell scripts to enhance and streamline system administration tasks in all contemporary server operating systems. Scripting will be taught in both native and portable environments. The course will address shell programming, regular expressions, common and system-specific shell utilities and built-in commands, user defined and shell variables, flow control structures, shell functions, and the creation and execution of shell scripts. Homework and hands-on exercises will provide practical experience in contemporary server environments. Same as ITMO 517.

Prerequisite(s): [(ITMO 456)]
Lecture: 3 Lab: 0 Credits: 3
ITMO 433

Enterprise Server Administration

Students learn to set up, maintain, and administer X86-based servers and associated networks using a contemporary industry-standard proprietary operating system. Topics include hardware requirements; software compatibility; system installation, configuration and options, and post-installation topics; administrative and technical practices required for system security; process management; performance monitoring and tuning; storage management; back-up and restoration of data; and disaster recovery and prevention. Also addressed is configuration and administration of common network and server services such as DNS, DHCP, remote access, email, basic virtualization, web and web services, and more.

Prerequisite(s): [(ITM 301 and ITMO 440)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 440

Introduction to Data Networks and the Internet

This course covers current and evolving data network technologies, protocols, network components, and the networks that use them, focusing on the Internet and related LANs. The state of worldwide networking and its evolution will be discussed. This course covers the Internet architecture, organization, and protocols including Ethernet, 802.11, routing, the TCP/UDP/IP suite, DNS, SNMP, DHCP, and more. Students will be presented with Internet-specific networking tools for searching, testing, debugging, and configuring networks and network-connected host computers. There will be opportunities for network configuration and hands-on use of tools.

Lecture: 2 Lab: 2 Credits: 3
ITMO 441

Network Administration and Operations

Students learn the details, use, and configuration of network applications. Currently protocols and application technologies considered include SNMP, SMTP, IMAP, POP, MIME, BOOTP, DHCP, SAMBA, NFS, AFS, X, HTTP, DNS, NetBIOS, and CIFS/SMB. Windows workgroups and domains: file and printer sharing, remote access, and Windows networking are addressed. A research paper in the above topic areas is required.

Prerequisite(s): [(ITMO 440) OR (ITMO 540 with min. grade of C)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 444

Cloud Computing Technologies

Computing applications hosted on dynamically-scaled virtual resources available as services are considered. Collaborative and non-collaborative "cloud-resident" applications are analyzed with respect to cost, device/location independence, scalability, reliability, security, and sustainability. Commercial and local cloud architectures are examined. A group-based integration of course topics will result in a project employing various cloud computing technologies.

Prerequisite(s): [(ITM 411 and ITMO 456)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 450

Enterprise End-User System Administration

Students learn to set up, configure, and maintain end-user desktop and portable computers and devices in an enterprise environment using a contemporary proprietary operating system, including the actual installation of the operating system in a networked client-server environment. User account management, security, printing, disk configuration, and backup procedures are addressed with particular attention to coverage of networked applications. System installation, configuration, and administration issues as well as network file systems, network access, and compatibility with other operating systems are also addressed. Administration of central server resources associated with management and provisioning of end-user systems in workgroups, domains, or forests is also addressed.

Prerequisite(s): [(ITM 301)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 453

Open Source Server Administration

Students learn to set up, configure, and administer an industry-standard open source server operating system including integration with client systems using a variety of operating systems in a mixed environment. Topics include hardware requirements; software compatibility; administrative and technical practices required for system security; process management; performance monitoring and tuning; storage management; back-up and restoration of data; and disaster recovery and prevention. Also addressed are configuration and administration of common network and server services such as DNS, DHCP, firewall, proxy, remote access, file and printer sharing, email, web, and web services as well as support issues for open source software.
Prerequisite(s): [(ITMO 440 and ITMO 456)]

Lecture: 2 Lab: 2 Credits: 3  
ITMO 454

Operating System Virtualization
This course will cover technologies allowing multiple instances of operating systems to be run on a single physical system. Concepts addressed will include hypervisors, virtual machines, paravirtualization and virtual appliances. Both server and desktop virtualization will be examined in detail, with brief coverage of storage virtualization and application virtualization. Business benefits, business cases and security implications of virtualization will be discussed. Extensive hands-on assignments and a group project will allow students to gain first-hand experience of this technology.

Prerequisite(s): [(ITMO 301) OR (ITMO 456)]

Lecture: 2 Lab: 2 Credits: 3  
ITMO 456

Introduction to Open Source Operating Systems
Students learn to set up and configure an industry-standard open source operating system including system installation and basic system administration; system architecture; package management; command-line commands; devices, filesystems, and the filesystem hierarchy standard. Also addressed are applications, shells, scripting and data management; user interfaces and desktops; administrative tasks; essential system services; networking fundamentals; and security, as well as support issues for open source software. Multiple distributions are covered with emphasis on the two leading major distribution forks.

Prerequisite(s): [(ITMO 556)]

Lecture: 3 Lab: 0 Credits: 3  
ITMO 533

Enterprise Server Administration
Students learn to set up, maintain, and administer X86-based servers and associated networks using a contemporary industry-standard proprietary operating system. Topics include hardware requirements; software compatibility; system installation, configuration, and options and post-installation topics; administrative and technical practices required for system security; process management; performance monitoring and tuning; storage management; back-up and restoration of data; and disaster recovery and prevention. Also addressed is configuration and administration of common network and server services such as DNS, DHCP, remote access, email, basic virtualization, web and web services, and more.

Prerequisite(s): [(ITMO 540)]

Lecture: 2 Lab: 2 Credits: 3  
ITMO 540

Introduction to Data Networks and the Internet
This course covers current and evolving data network technologies, protocols, network components, and the networks that use them, focusing on the Internet and related LANs. The state of worldwide networking and its evolution will be discussed. This course covers the Internet architecture, organization, and protocols including Ethernet, 802.11, routing, the TCP/UDP/IP suite, DNS, SNMP, DHCP, and more. Students will be presented with Internet-specific networking tools for searching, testing, debugging, and configuring networks and network-connected host computers. There will be opportunities for network configuration and hands-on use of tools.

Prerequisite(s): [(ITMO 540)]

Lecture: 2 Lab: 2 Credits: 3  
ITMO 541

Network Administration and Operations
Students learn the details, use, and configuration of network applications. Currently protocols and application technologies considered include SNMP, SMTP, IMAP, POP, MIME, BOOTP, DHCP, SAMBA, NFS, AFs, X, HTTP, DNS, NetBIOS, and CIFS/SMB. Windows workgroups and domains: file and printer sharing, remote access, and Windows networking are addressed. A research paper in the above topic areas is required.

Prerequisite(s): [(ITMO 540)]

Lecture: 2 Lab: 2 Credits: 3  
ITMO 542

Wireless Technologies and Applications
This course will provide students with the knowledge of wireless communication technologies. The course will focus on the 3G and 4G wireless networks such as UMTS, LTE, and WiMAX. Students will have the opportunity to study the different wireless networks architectures and major network elements including devices, base stations, base station controller, and core networks. Major topics of the course include air interfaces, protocols, session management, QoS, security, mobility, and handoff.

Lecture: 3 Lab: 0 Credits: 3
ITMO 544
Cloud Computing Technologies
Computing applications hosted on dynamically-scaled, virtual resources available as services are considered. Collaborative and non-collaborative "cloud-resident" applications are analyzed with respect to cost, device/location independence, scalability, reliability, security, and sustainability. Commercial and local cloud architectures are examined. A group-based integration of course topics will result in a project employing various cloud computing technologies.

Prerequisite(s): [(ITMD 510) and (ITMO 556)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 545
Telecommunications Technology
This course introduces technologies underlying telecommunications and real-time communications systems and services. Topics will include: wire-line and fiber systems including those associated with the public switched telephone networks and cable service providers; wireless systems including cellular, WiFi and WiMAX. Methods and architectures for delivery of signaling, voice and video are introduced; analog telephone systems, digital telephone systems on circuit switched networks both wire-line and cellular; digital telecommunications on packet switched networks. Codecs and transformation of voice and video into digital formats are introduced. Physical and data-link layer protocols are studied with emphasis on how they carry voice and video. Channelization and multiple-access methods are introduced. Switching methods studied include circuit switching, virtual circuit switching and packet switching.

Lecture: 3 Lab: 0 Credits: 3
ITMO 546
Telecommunications Over Data Networks
This course covers a suite of application protocols known as Voice over IP (VoIP). It describes important protocols within that suite including RTP, SDP, MGCP and SIP and the architecture of various VoIP installations including on-net to on-net to PSATN and inter-domain scenarios. The functions of the Network Elements that play significant roles in this architecture will be defined. Examples of network elements that are currently available as products will be examined.

Lecture: 2 Lab: 2 Credits: 3
ITMO 547
Telecommunications Over Data Networks: Projects and Advanced Methods
Mentored projects focused on real-time media applications, systems and services. HTTP-based and SIP-based systems are studied; reference is made to RTCWeb, W3C and IETF specifications and initiatives. Topics may include web-based real-time media applications; web-conferencing and distributed class-room applications; communications systems using SIP and Web technologies; standards-based systems supporting emergency calls over IP backbone networks; metrics for performance characteristics of real-time systems; security of streaming media; interoperability/conformance testing of real-time applications and services. Students present/demonstrate projects in a public meeting. Students should have previous or concurrent experience with one or more of the following: SIP, HTTP, HTML, and scripting or coding languages.

Prerequisite(s): [(ITMD 546)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 550
Enterprise End-User System Administration
Students learn to set up, configure, and maintain end-user desktop and portable computers and devices in an enterprise environment using a contemporary proprietary operating system, including the actual installation of the operating system in a networked client-server environment. User account management, security, printing, disk configuration, and backup procedures are addressed with particular attention to coverage of networked applications. System installation, configuration, and administration issues as well as network file systems, network access, and compatibility with other operating systems are also addressed. Administration of central server resources associated with management and provisioning of end-user systems in workgroups, domains, or forests is also addressed.

Lecture: 2 Lab: 2 Credits: 3
ITMO 552
Client-Server System Administration
Students learn to setup, configure, and maintain a contemporary operating system, including the actual installation of the operating system on the student work-station, in a networked client-server environment. User account management, security, printing, disk configuration, and backup procedures are addressed with particular attention to coverage of TCP/IP and TCP/IP applications. System installation, configuration and administration issues as well as network file systems, network access and compatibility with other operating systems are also addressed. A group project or research paper will demonstrate mastery of the subject.

Lecture: 4 Lab: 4 Credits: 6
ITMO 553
Open Source System Administration
Students learn to set up, configure, and administer an industry-standard open source server operating system including integration with client systems using a variety of operating systems in a mixed environment. Topics include hardware requirements; software compatibility; administrative and technical practices required for system security; process management; performance monitoring and tuning; storage management; back-up and restoration of data; and disaster recovery and prevention. Also addressed are configuration and administration of common network and server services such as DNS, DHCP, firewall, proxy, remote access, file and printer sharing, email, web, and web services as well as support issues for open source software.

Prerequisite(s): [(ITMO 540) and (ITMO 556)]
Lecture: 2 Lab: 2 Credits: 3
ITMO 554

Operating Systems Virtualization
This course will cover technologies allowing multiple instances of operating systems to be run on a single physical system. Concepts addressed will include hypervisors, virtual machines, paravirtualization and virtual appliances. Both server and desktop virtualization will be examined in detail, with brief coverage of storage virtualization and application virtualization. Business benefits, business cases and security implications of virtualization will be discussed. Extensive hands-on assignments and a group project will allow students to gain first-hand experience of this technology.

Lecture: 2  Lab: 2  Credits: 3

ITMO 556

Introduction to Open Source Software
This course will cover the fundamental concepts and philosophy behind free and open source software (FOSS). The course will discuss open source and free software licensing; open source business strategies and impact; FOSS utilization in the enterprise; and development methodologies. Students will learn to set up and configure an industry-standard open source operating system, including system installation, and basic system administration; system architecture; package management; command-line commands; devices, filesystems, and the filesystem hierarchy standard. Also addressed are applications, shells, scripting and data management; user interfaces and desktops; administrative tasks; essential system services; networking fundamentals; and security, as well as support issues for open source software. Multiple distributions are covered with emphasis on the two leading major distribution forks.

Lecture: 2  Lab: 2  Credits: 3

ITMO 557

Storage Technologies
Modern enterprise data storage technologies and architectures are examined in depth. Topics include storage devices, file systems, storage networks, virtual storage, RAID, NAS, SAN, and other current enterprise-level storage models. Storage management, replication, deduplication, storage tiers, backups as well as fundamentals of business continuity, application workload, system integration, and storage/system administration are addressed. Specific knowledge and skills required to configure networked storage to include archive, backup, and restoration technologies are covered.

Lecture: 3  Lab: 0  Credits: 3
ITMS Security (ITMS)

ITMS 428
Database Security
Students will engage in an in-depth examination of topics in data security including security considerations in applications and systems development, encryption methods, cryptography law and security architecture and models.

Prerequisite(s): ([ITMD 421])
Lecture: 3 Lab: 0 Credits: 3

ITMS 443
Vulnerability Analysis and Control
This course addresses hands-on ethical hacking, penetration testing, and detection of malicious probes and their prevention. It provides students with in-depth theoretical and practical knowledge of the vulnerabilities of networks of computers including the networks themselves, operating systems, and important applications. Integrated with the lectures are laboratories focusing on the use of open source and freeware tools; students will learn in a closed environment to probe, penetrate, and hack other networks.

Lecture: 2 Lab: 2 Credits: 3

ITMS 448
Cyber Security Technologies
Prepares students for a role as a network security analyst and administrator. Topics include viruses, worms, and other attack mechanisms, vulnerabilities, and countermeasures; network security protocols, encryption, identity and authentication, scanning, firewalls, security tools, and organizations addressing security. A component of this course is a self-contained team project that, if the student wishes, can be extended into a fully operational security system in a subsequent course.

Prerequisite(s): ([ITMO 440) OR (ITMO 540 with min. grade of C)]
Lecture: 2 Lab: 2 Credits: 3

Satisfies: Communications (C)

ITMS 458
Operating System Security
This course will address theoretical concepts of operating system security, security architectures of current operating systems, and details of security implementation using best practices to configure operating systems to industry security standards. Server configuration, system-level firewalls, file system security, logging, anti-virus and anti-spyware measures and other operating system security strategies will be examined.

Prerequisite(s): ([ITMO 456])
Lecture: 2 Lab: 2 Credits: 3

ITMS 478
Cyber Security Management
In-depth examination of topics in the management of information technology security including access control systems and methodology, business continuity and disaster recovery planning, legal issues in information system security, ethics, computer operations security, physical security and security architecture & models using current standards and models.

Lecture: 3 Lab: 0 Credits: 3

Satisfies: Communications (C)

ITMS 479
Topics in Information Security
This course will cover a particular topic in Information Security, varying from semester to semester, in which there is particular student or staff interest. This course may be taken more than once but only 9 hours of ITMS 479/579 credit may be applied to a degree.

Credit: Variable

ITMS 484
Governance, Risk, and Compliance
This course is an in-depth examination of topics in information technology/information security governance, risk, and compliance including information assurance policies, standards, and compliance as well as the examination of security risk analysis and the performance of systems certification and accreditation.

Lecture: 3 Lab: 0 Credits: 3

ITMS 518
Coding Security
This course examines security architecture elements within modern object-oriented programming languages that create the framework for secure programming. Analysis of components and services with their inherent strength and weaknesses give rise to common coding security challenges. An exploration of identity management, encryption services and common hacking techniques will enable the student's ability to develop secure code. Homework assignments and projects will reinforce theories taught.

Prerequisite(s): [(ITMD 510) OR (ITMD 512) OR (ITMD 515)]
Lecture: 3 Lab: 0 Credits: 3
ITMS 528
Database Security
Students will engage in an in-depth examination of topics in data security including security considerations in applications & systems development, encryption methods, cryptography law, and security architecture & models.

Lecture: 3 Lab: 0 Credits: 3

ITMS 538
Cyber Forensics
This course will address methods to properly conduct a computer and/or network forensics investigation including digital evidence collection and evaluation and legal issues involved in network forensics. Technical issues in acquiring court-admissible chains of evidence using various forensic tools that reconstruct criminally liable actions at the physical and logical levels are also addressed. Technical topics covered include detailed analysis of hard disks, file systems (including FAT, NTFS and EXT), and removable storage media; mechanisms for hiding and detecting hidden information; and the hands-on use of powerful forensic analysis tools.

Lecture: 2 Lab: 2 Credits: 3

ITMS 539
Steganography
Digital steganography is the science of hiding covert information in otherwise innocent carrier files so that the observer is unaware that hidden information exists. This course studies both digital steganography and digital steganalysis (the science of discovering the existence of and extracting the covert information). In addition to understanding the science and the pathologies of specific carriers and hiding algorithms, students will have hands-on experience with tools to both hide and extract information. Carrier files such as image, audio, and video files will be investigated.

Prerequisite(s): [(ITMS 538) OR (ITMS 548)]

Lecture: 2 Lab: 2 Credits: 3

ITMS 543
Vulnerability Analysis and Control
This course addresses hands-on ethical hacking, penetration testing, and detection of malicious probes and their prevention. It provides students with in-depth theoretical and practical knowledge of the vulnerabilities of networks of computers including the networks themselves, operating systems and important applications. Integrated with the lectures are laboratories focusing on the use of open source and freeware tools; students will learn in a closed environment to probe, penetrate and hack other networks.

Lecture: 2 Lab: 2 Credits: 3

ITMS 548
Cyber Security Technologies
Prepares students for a role as a network security administrator and analyst. Topics include viruses, worms, other attack mechanisms, vulnerabilities and countermeasures, network security protocols, encryption, identity and authentication, scanning, firewalls, security tools, and organizations addressing security. A component of this course is a self-contained team project that, if the student wishes, can be extended into a full operational security system in a follow-course,

Prerequisite(s): [(ITMS 540)]

Lecture: 2 Lab: 2 Credits: 3

ITMS 549
Cyber Security Technologies: Projects & Advanced Methods
Prepares students for a role as a network security analyst and developer and gives the student experience in developing a production security system. Topics may include computer and network forensics, advances in cryptography and security protocols and systems; operating system security, analysis of recent security attacks, vulnerability and intrusion detection, incident analysis and design and development of secure networks. This course includes a significant real world team project that results in a fully operational security system. Students should have previous experience with object-oriented and/or scripting languages.

Prerequisite(s): [(ITMS 539)]AND[(ITMS 548)]

Lecture: 2 Lab: 2 Credits: 3

ITMS 555
Mobile Device Forensics
This course will address methods for recovering digital data or evidence and conducting forensic analysis of mobile devices such as smart phones and tablets. Various devices will be compared including iPhone, Android, and Blackberry. A brief review of Linux and related forensic tools. ANAND technology and mobile file systems will be discussed. Students will learn how to unlock and root mobile devices and recover data from actual mobile devices.

Prerequisite(s): [(ITMS 538)]

Lecture: 2 Lab: 2 Credits: 3

ITMS 557
Introduction to Cyber Warfare
Cyber warfare is defined as "warfare waged in cyberspace," which can include defending information and computer networks and deterring information attacks
as well as denying an adversary's ability to do the same. It can include offensive information operations mounted against an adversary or even dominating information on the battlefield. Students participating in this discussion-based course will explore the current state of cyber security from national and international perspectives and consider cyber-based operations through the lens of a government pursuing strategic goals. How might their actions impact the industry's ability to conduct business operations? What does the current threat environment look like? The course will include extensive discussions and student presentations.

**Lecture: 3  Lab: 0  Credits: 3**

**ITMS 558**

**Operating Systems Security**

This course will address theoretical concepts of operating system security, security architectures of current operating systems, and details of security implementation using best practices to configure operating systems to industry security standards. Server configuration, system-level firewalls, file system security, logging, anti-virus and anti-spyware measures and other operating system security strategies will be examined.

**Lecture: 2  Lab: 2  Credits: 3**

**ITMS 578**

**Cyber Security Management**

In-depth examination of topics in the management of information technology security including access control systems & methodology, business continuity & disaster recovery planning, legal issues in information system security, ethics, computer operations security, physical security and security architecture & models using current standards and models.

**Lecture: 3  Lab: 0  Credits: 3**

**ITMS 579**

**Topics in Information Security**

This course will cover a particular topic in Information Security, varying from semester to semester, in which there is particular student or staff interest. This course may be taken more than once but only 9 hours of ITM 479/579 or ITMS 479/ITMS 579 credit may be applied to a degree.

**Credit: Variable**

**ITMS 584**

**Governance, Risk, and Compliance**

This course is an in-depth examination of topics in information technology/information security governance, risk, and compliance including information assurance policies, standards, and compliance as well as the examination of security risk analysis and the performance of systems certification and accreditation.

**Prerequisite(s): [(ITMS 578)]**

**Lecture: 3  Lab: 0  Credits: 3**

**ITMS 588**

**Incident Response, Disaster Recovery, and Business Continuity**

Students learn to design and manage key business information security functions including incident response plans and incident response teams disaster recovery plans; and business continuity plans. Reporting, response planning and budgeting are all addressed. Students working in reams will prepare an incident response, disaster recovery, or business continuity plan for a real-world organizations such as a business or a government body or agency.

**Lecture: 3  Lab: 0  Credits: 3**
ITM Theory and Technology (ITMT)

ITMT 430
System Integration
In this capstone course, students will identify, gather, analyze, and write requirements based on user needs and will then design, construct, integrate, and implement an information system as a solution to a business problem. Students will document integration requirements using business process models and will learn and apply key systems integration architecture, methodologies, and technologies using industry best practices. User needs and user centered design will be applied in the selection, creation, evaluation, and administration of the resulting system. The system design process will take into account professional, ethical, legal, security, and social issues and responsibilities and stress the local and global impact of computing on individuals, organizations, and society. Discussion will also cover the need to engage in continuing professional development.

Prerequisite(s): [(ITMD 411, ITMD 421, ITMD 434, ITMD 461, ITMM 471, ITMO 440, and ITMO 456)]
Lecture: 2 Lab: 2 Credits: 3
Satisfies: Ethics (E)
ITMT 491

Undergraduate Research
Undergraduate research. Written consent of instructor is required.

Credit: Variable
ITMT 492

Embedded Systems and Reconfigurable Logic Design
This course covers reconfigurable intelligent devices programmed with modern high level languages focusing on design and integration to modern environments. The course will also cover the topic and deployment of wireless sensor networks and the use of rapid prototyping for commercial application. Students will discover hardware, software and firmware design trade-offs as well as best practices in current embedded systems development. A final project will integrate course topics into a system using an embeddable single-board microcontroller.

Prerequisite(s): [(ITM 311) OR (ITM 312)]
Lecture: 3 Lab: 0 Credits: 3
ITMT 495

Topics in Information Technology
This course will cover a particular topic varying from semester to semester in which there is particular student or staff interest.

Credit: Variable
ITMT 514

Enterprise Application Architecture
This course examines current enterprise application architectures from the perspective of senior technology planners and managers. Topics such as models and patterns of enterprise application architecture, application virtualization, cloud application architectures, integration of custom application infrastructure with major vendor products, and full systems integration issues will be addressed.

Prerequisite(s): [(ITMD 510)]
Lecture: 3 Lab: 0 Credits: 3
ITMT 531

Object-Oriented System Analysis, Modeling, and Design
This course will cover object oriented approaches to system analysis, data modeling and design that combine both process and data views of systems. Emphasis is given to practical problems and the techniques needed to create solutions in systems design.

Lecture: 3 Lab: 0 Credits: 3
ITMT 533

Operating System Design Implementation
This course introduces students to the fundamental principles of operating systems design and gives them hands-on experience with real operating systems installation, design, and implementation. The students apply what they learn about operation systems design to practical implementation by modifying and extending the MINIX Operating System. MS Windows and LINUX are briefly discussed as case studies.

Prerequisite(s): [(ITMD 512)]
Lecture: 3 Lab: 0 Credits: 3
ITMT 535

Data Center Architecture
The course deals with building integrated data center information infrastructures, including facility, hardware, software, and network components as solutions to particular enterprise information management needs and requirements. Students will learn critical elements of modern data center design including physical plant construction; network infrastructure; data storage technologies; power provisioning and conditioning; environmental controls and HVAC; system and physical security; modular component use; and planning for growth.

Lecture: 3 Lab: 0 Credits: 3
ITMT 537
**Instructional Technologies**
In this course students will create, assess, and deploy current technologies used for K-College instruction and corporate training environments. Topics covered include developing training materials, courses, individualized instruction, websites, multimedia projects, and on-line instruction in educational settings. Focus will be given to modern programming environments and models for developing instructional materials.

**Lecture:** 3  
**Lab:** 0  
**Credits:** 3

ITMT 593

**Embedded Systems**
This course introduces embedded systems concepts and technology, illustrates the trade-offs which occur as part of embedded systems design, as well as providing practical applications of embedded systems technology. Particular emphasis is given to embedded systems hardware, software and development tools. The course labs include hands-on development of several stand-alone embedded applications using development tools such as compilers, simulators and evaluation boards. Prerequisite: ITM 301 or equivalent computer architecture course; C/C++ programming experience.

**Lecture:** 2  
**Lab:** 2  
**Credits:** 3

ITMT 594

**Special Projects in Information Technology**
Special projects.

**Credit:** Variable

ITMT 595

**Topics in Information Technology**
This course will cover a particular topic, varying from semester to semester, in which there is particular student or staff interest.

**Credit:** Variable

ITMT 596

**Graduate Honors Studies in Information Technology**
Graduate honors project, thesis or whitepaper. Prerequisites: Graduate honors status and consent of the instructor.

**Credit:** Variable

ITMT 597

**Special Problems in Information Technology**
Independent study and project.

**Credit:** Variable
Technology (TECH)

TECH 210

English Studies -- Cultural Enrichment
This course is designed to introduce international students to Chicago and American culture while providing opportunities to improve English communication and conversational skills. The course will consist of classroom lectures, discussions, and cultural excursions to events and famous sites in Chicago. English language strategies learned in class will be reinforced by field trips, discussions, structured listening and speaking activities, and readings involving current topics. The course will provide students with real-world opportunities to practice English and enjoy cultural outings.

Lecture: 2 Lab: 0 Credits: 2

TECH 310

Language Lab
This course is designed to introduce international students to the sound system of North American English (NAE). Students will develop skills to improve pronunciation, fluency, and grammar through a combination of instructor-led activities and computer-based software.

Lecture: 1 Lab: 1 Credits: 1

TECH 465

Introduction to Social Commerce
Provides an introduction and basic knowledge of social commerce to help students develop a practical understanding of the design, construction, market readiness, and synergistic integration of a business mobile application. The course will provide a practitioner focus that will benefit students in a start-up or company/corporate setting.

Lecture: 3 Lab: 0 Credits: 3

TECH 497

Special Projects
Independent study and projects in applied technology that are multi/cross-disciplinary not tied to a specific department.

Credit: Variable

TECH 565

Introduction to Social Commerce
Provides an introduction and basic knowledge of social commerce to help students develop a practical understanding of the design, construction, market readiness, and synergistic integration of a business mobile application. The course will provide a practitioner focus that will benefit students in a start-up or company/corporate setting.

Lecture: 3 Lab: 0 Credits: 3

TECH 580

Topics in the Management of Technology
This course will cover a particular topic, varying from semester to semester, in which there is particular student or staff interest. This course may be taken more than once but only 9 hours of TECH 580 credit may be applied to a degree.

Credit: Variable

TECH 581

Consulting for Technical Professionals
This course explores the application of technology and technical management skills to working with business, industry, or various professions in solving specific problems for an organization as an internal or external consultant. Students learn how to involve clients in all phases of problem identification and solution with the goal that, at the end of a consulting assignment, the clients are able to sustain the necessary changes in their organization. Particular attention is paid to managing expectations among change agents, managers, executives, technical professionals, and other members of the organization. The course will cover the most critical, high-level, functional frameworks used by top consulting firms today as well as the tools commonly used by consulting professionals.

Lecture: 3 Lab: 0 Credits: 3

TECH 597

Special Problems in Technology
Independent study and projects in applied technology that are multi/cross-disciplinary not tied to a specific department.

Credit: Variable